Digital tool
Short summary
A simple questionnaire builder application that can be used from a browser on any online device.
Likes 3
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Digital tool

- Link http://www.socrative.com
- Type of tool Kvíz, teszt, szavazás
- Pricing van ingyenes verziója
- Interface language angol
- Does it have a built-in repository where we can browse content created by other teachers? no
- Does the free version support online cooperation? no
- Difficulty kezdőknek
- AppStore link https://apps.apple.com/us/app/socrative-teacher/id477620120
- Author Hibácskó Gizella
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Description

There is a separate app for teachers, who edit and share the questions, and for students, who only have to answer the questions of the currently active exercise.

You've completed the current activity.
Waiting for the next activity to begin...

To use Socrative, you first need to register as a teacher for free, and when registering you also need to enter the name of your educational institution.

The application has three types of questions: one or more correct answers (MC - Multiple Choice), True/False (TF - True/False) and Short Answer (SA - Short Answer).

Quiz   Space Race   Exit Ticket

QUICK QUESTION

MC   TF   SA

Multiple Choice   True / False   Short Answer

There are three types of tasks that can be given to students: quizzes, speed Space Races related to the quizzes (Space Race) and Exit tickets for end-of-class feedback. Unfortunately, the questions on the Exit Tickets cannot be edited, only the pre-set questions can be answered by the students. The three questions are:

1/3. How well did you understand today's material?

    A - Totally got it

    B - Pretty well

    C - Not very well

    D - Not at all

2/3. What did you learn in today's class?

3/3. Please answer the teacher's question. In this case, the teacher asks a question to the students in some form, here the students can answer it.

HG2022   HG2022   HG2022

1 of 3

How well did you understand today's material?

A   Totally got it

B   Pretty well

C   Not very well

D   Not at all

SUBMIT ANSWER

2 of 3

What did you learn in today's class?

Enter Answer Here

SUBMIT ANSWER

3 of 3

Please answer the teacher's question.

Enter Answer Here

SUBMIT ANSWER

You can also ask Quick Questions: multiple choice, true-false or short answer. The lines from the short answers can be put to a vote.

Make quiz: **QUIZZEZ > Add > New Quiz**

Minta / Sample / Vzorec ✏

Save and Exit

Align Quiz to Standard

Share

1. Melyik alkalmazás logója látható a képen?
Which application's logo is shown in the image?
Logotip katere aplikacije je prikazan na sliki?

A Prezi
B Bandicam
C Genially
D Canva

2. B I U x_1 x^2 Insert f_x 1.5 points

Melyik évben indult a VETWork projekt?
In what year did the VETWork project start?
V katerem letu se je začel projekt VETWork?

2020 ✕

➕ Add Answer

i https://vetwork.prompt.hu/en   + 🖼

1 - quiz name, title

2 - Save and Exit

3 - Share quiz code with other users

4 - edit current question

5 - format question or answer text

6 - question text

7 - correct answer point (can be real number)

8 - image attached to question

9 - feedback for question, image can be attached

10 - save changes

11 - remove current question

3. A DMC oldal diákok számára készült, nekik nyújt segítséget a tanulásban.
The DMC site is designed for students to help them with their learning.
Spletno mesto DMC je namenjeno študentom, da jim pomaga pri učenju.

False
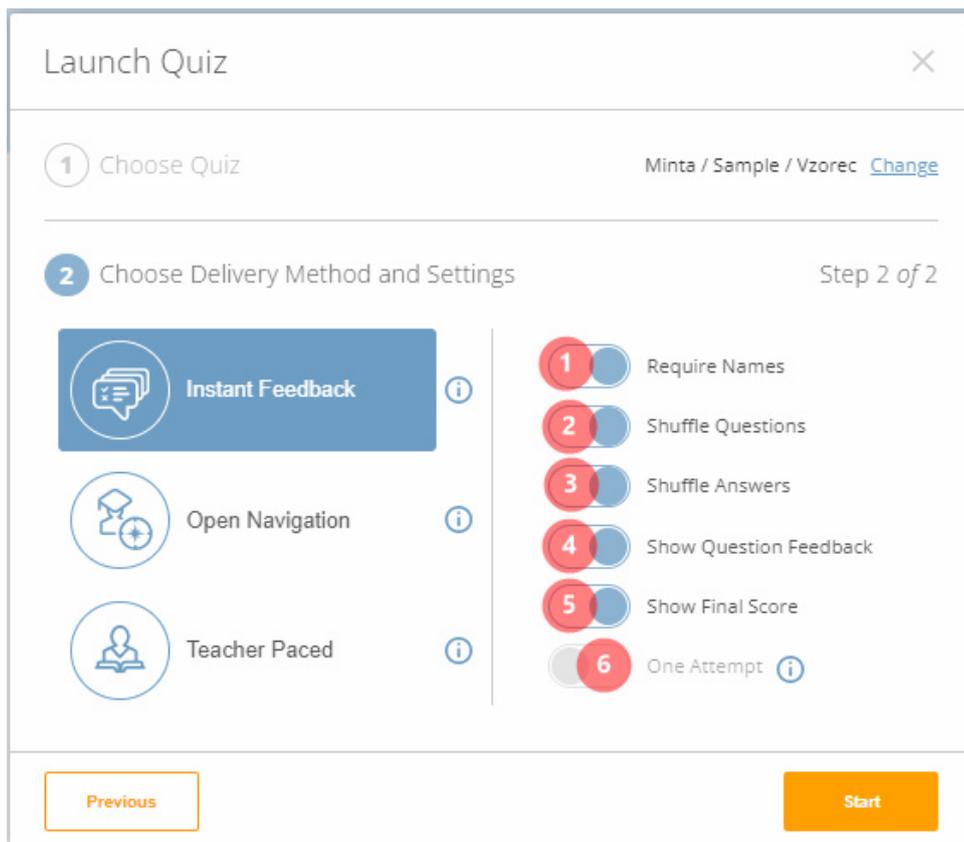
1 - edit 3. question

2 - delete 3. question

3 - move the current question to 2. position
4 - move the current question to 4. position
5 - make a copy of current question

If someone shares their work with us, we can import it: **Quizzes > Add > Import Quiz**

Launch a quiz: **Launch > Quiz**, choose the pre-made quiz (**Choose Quiz**), **Next** button

Choose Delivery Method and Settings

Settings (second column):

1 - **Require Names**
2 - **Shuffle Questions**
3 - **Shuffle Answers**
4 - **Show Question Feedback** - displays feedback immediately after each response is submitted, including whether the response is correct or not
5 - **Show Final Score** - scores obtained and the percentage of correct completions are displayed
6 - **One Attempt** - only in paid PRO version.

Delivery Method (first column):

1. **Instant Feedback**

Students answer questions in order and cannot change answers. Instant feedback is provided after each question. The teacher can monitor progress in a table of live results.

2. **Open Navigation**

Students may answer questions in any order and change answers before finishing. The teacher can monitor progress in a table of live results. In this case the feedback is disabled because students can change answers before submitting.

2 of 5   ● SHORT ANSWER

FINISH QUIZ

Melyik évben indult a VETWork projekt?
In what year did the VETWork project start?
V katerem letu se je začel projekt VETWork?

| Enter Answer Here |

|K| < | **1** | **2** | 3 | 4 | 5 | > | >|

3. **Teacher Paced**

The teacher guides the flow of questions and monitors the answers as they are sent in. The order of the questions will be the one set at the time of editing, with the teacher able to scroll through them. The student can only submit an answer once, once the teacher has scrolled back, he/she will not get that question again in this round.

<   3 of 5   >

3. A DMC oldal diákok számára készült, nekik nyújt segítséget a
tanulásban.
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learning.
Spletno mesto DMC je namenjeno študentom, da jim pomaga pri
učenju.

Hide Results   3/3 Students Answered

| True | 67% |
|✓ False | 33% |

RESULTS: the current status of the active task is visible, the switches can be used to show/hide certain information

1 - **Show Names**: show or hide students' names instead of points (2)
3 - **Show Responses**: can show/hide the answers (4) given by students
5 - **Show Results**: shows the correctness of the answer by colour (green background: correct, red background: wrong answer)

After completing the activity, the teacher can save the results on the computer in an Excel spreadsheet by pressing the Export and Download buttons.

ROOMS: The quizzes can be started in "rooms", the student has to enter the room name when joining, in the free version a teacher has only one room. A room can be shared via links, a new link can be generated at any time, creating a new link will cause the previous one to no longer work. It is advisable to generate a new link before each lesson or test, so that "outsiders" will not be able to join.

Advantages

- free and very simple interface
- question and answer text can be formatted (bold, italic, underline, subscript and superscript), formulas can be entered in LATEX
- students do not need to register to use it, just send them the room code or the link
- students' results can be downloaded to an Excel spreadsheet
- the rooms can be used to ask quick questions, and a poll (vote) can be triggered on the text answers
- the quiz can be printed out as a worksheet

Disadvantages

- it has no interface in Hungarian and Slovenian (the exit card questions are in English only)
- in the free version, only 5 quizzes can be created
- in the free version there can be only one teacher room, so only one quiz can be active at a time and only 50 students can be in the room at a time
- the manual grading is available only in PRO version
- only the paid Showbie app allows you to create classes similar to Google Classroom and assign Socrative tests to students in a timed manner, where the system records the results for each student

Usage in teaching/learning

The programme can be used to automate time-consuming teacher assessment.

The **Space Race** type of activities can be used to make the task more interesting, as the system provides a visual representation of the status of the race.

1 - **Team** - number of displayed teams, from 2 to 22, too many teams are difficult to track
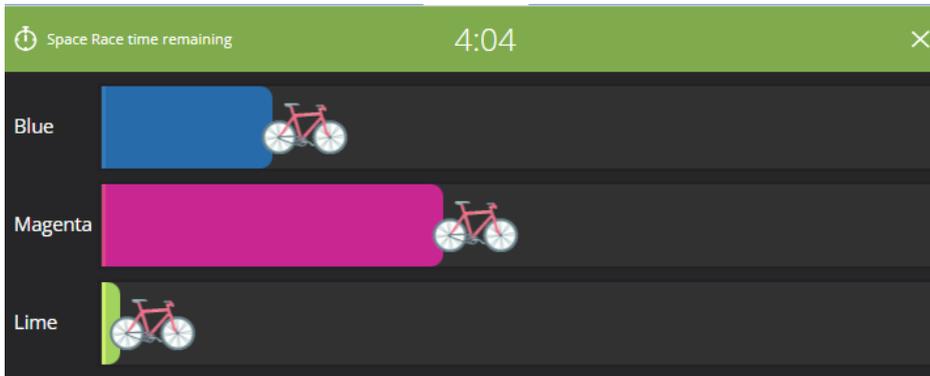2 - **Auto-assing**: when the student enters, the system decides which colour team he/she will belong to
3 - **Student Choice**: the student decides which colour team he/she will belong to

4 - **Icon**: the program uses these icons to display the current status of the competition
5 - **Countdown**: the number of minutes to complete the competition, from 1 to 45 minutes
On the right side, you will find the settings already described in the quiz posting section.

After the competition has closed, you can view the students' answers, without indicating which team they belonged to.

Tutorial video(s)

Socrative: Socrative in 90 seconds
Socrative: Socrative Tutorial - Quiz Creation and Launch
Socrative: New Grading Features in Socrative

Examples

The sample quiz shared link, code: SOC-64393145