

# Book Creator

[PDF](#)

## Short summary

Book Creator is an online web application that we can use to create virtual books (e-books).

## Link

<https://bookcreator.com/>

## Description

Book Creator requires an account creation and registration by the user.



You can also sign in to the app with a Google or Microsoft account or a QR code. If you've got for example a Google Account, use that to sign in. You can sign in with your account as a simple user or as a teacher. To log in as a teacher, you must indicate this role during registration.





# BOOK CREATOR




## Teacher sign in

[Switch to student](#)

 [Sign in with Google](#)

 [Sign in with Microsoft](#)

 [Sign in with email](#)

[Sign in with Clever](#)

By signing up you agree to the [Terms of Service](#)

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Book Creator supports Google Chrome, Microsoft Edge, or Safari browsers (such as Mozilla Firefox or Opera).

## Browser is unsupported

Book Creator works in the latest versions of Google Chrome, Microsoft Edge and Safari.



**Chrome**

[Download latest](#)



**Edge**

[Download latest](#)



**Safari**

iOS 11+ or Mac

By clicking on the app, you can create books with one click, to which you can add any number of pages.

Show [invite code](#) for others to join

## There are no books in this library yet

Any books you create in this library will show up here, and if you invite others to join, their books will appear here too.



We can edit our book in a variety of formats. The application provides templates to determine the size of the sheets.

Blank Books

Templates

Portrait  
2:3

Square  
1:1

Landscape  
4:3

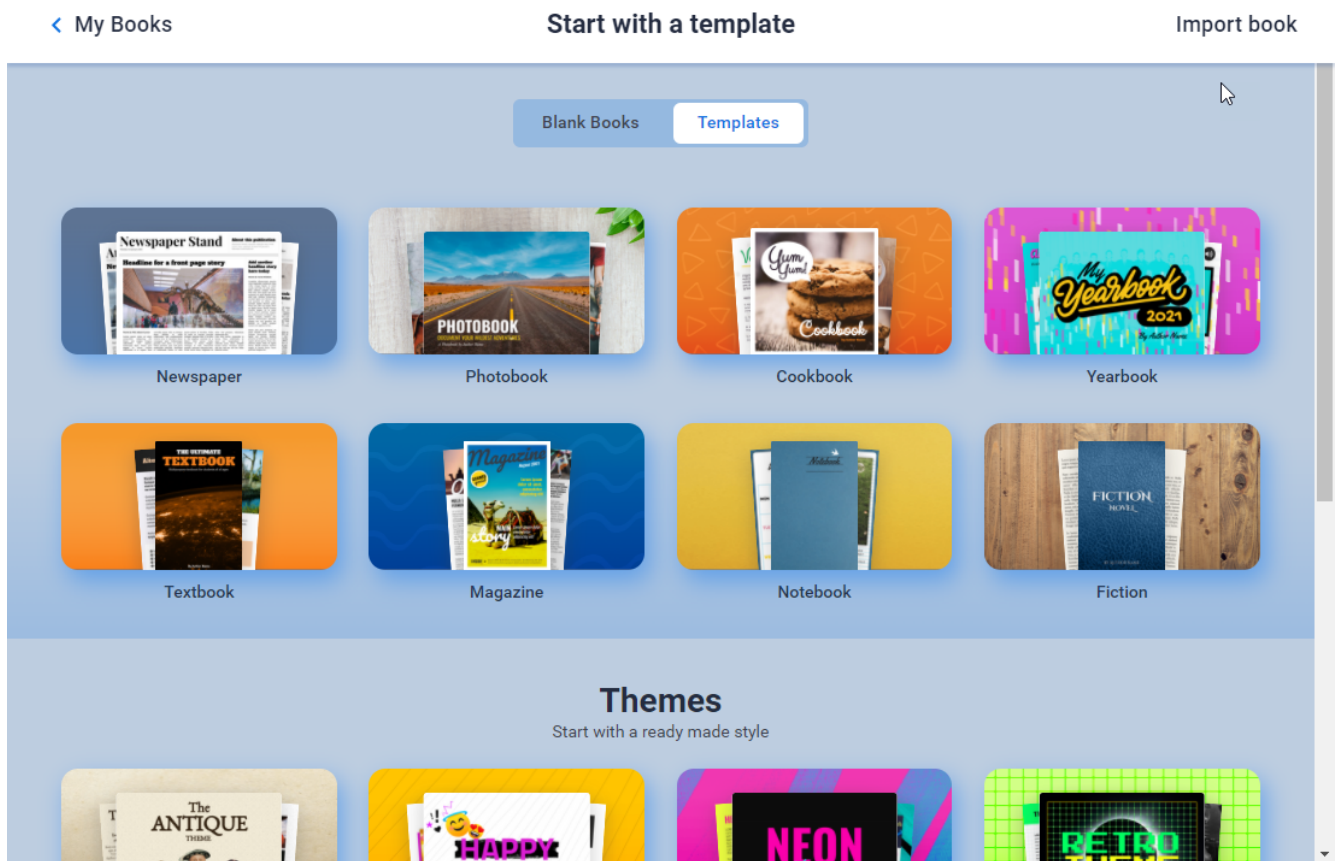


PORTRAIT  
2:3 Comic

SQUARE  
1:1 Comic

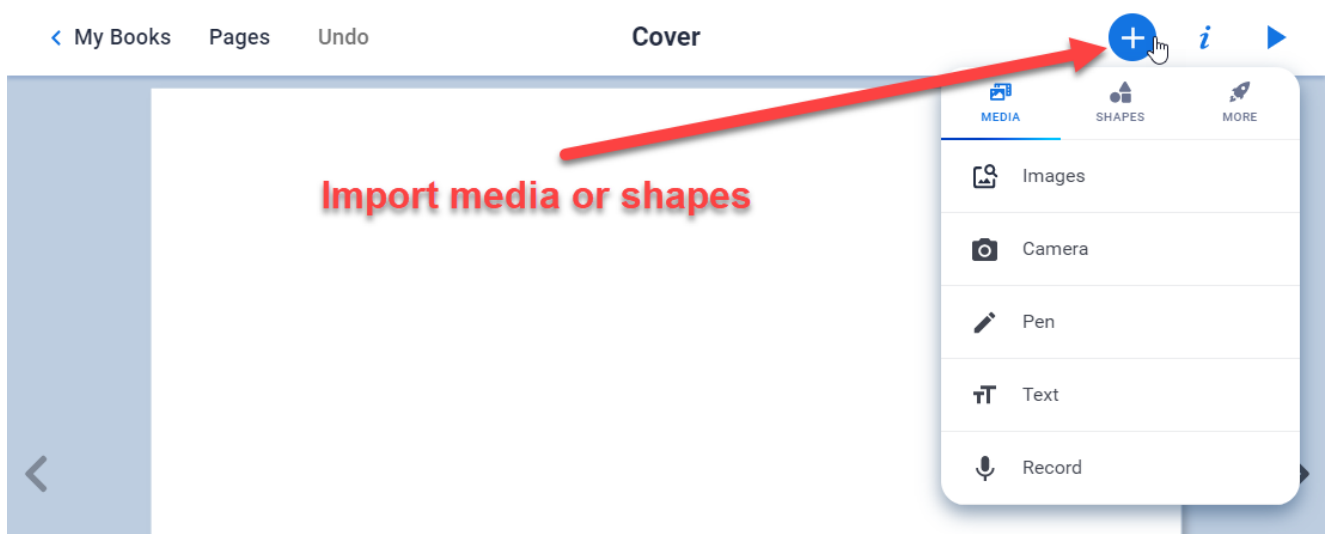
LANDSCAPE  
4:3 Comic

In the same way, you can choose between different ready-made designs if you do not want to bother with individual design.



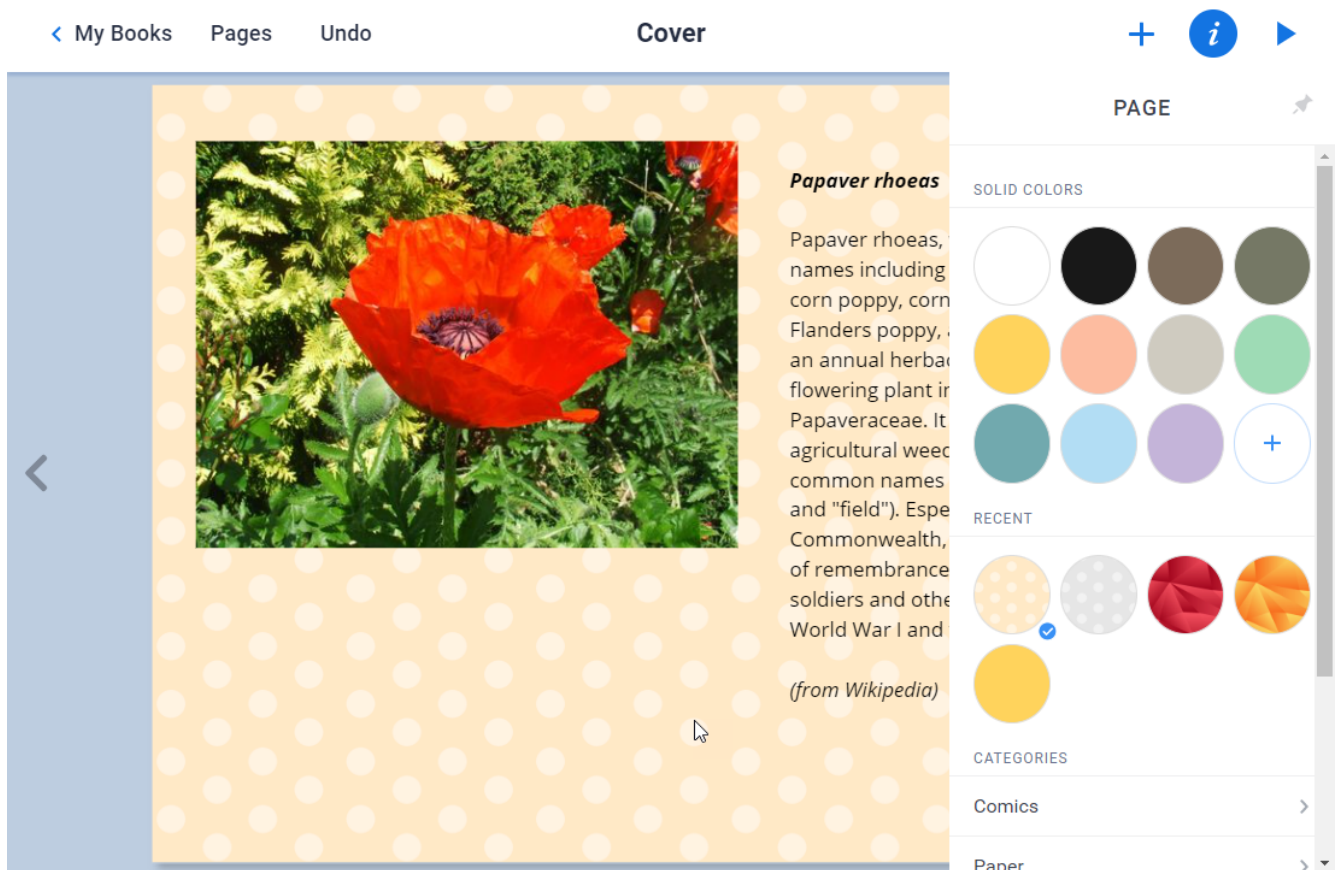
The app allows you to add a variety of custom embellishments and content to your work, as well as choose settings and sharing options.

We can place various contents on our pages:



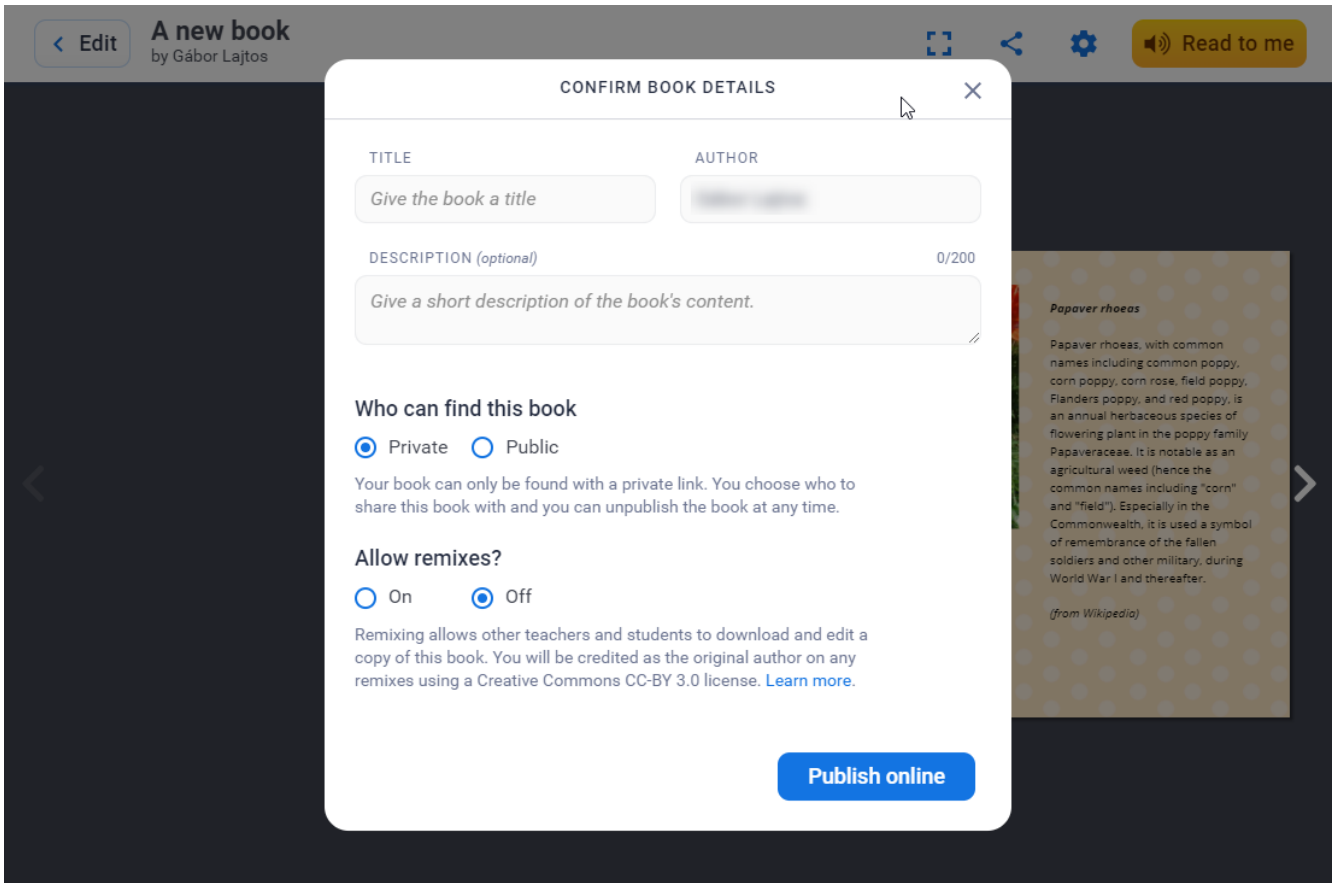
- You can import content (images, text, Youtube or other video, Google Maps, files from your computer, files stored in Google Drive).
- You can embed various Internet files (e.g. movies, learning cubes, Redmenta tests, etc.).
- You can create drawings and graphics with the drawing toolbar and add different symbols to your work.
- You can take photos and record videos with your webcam.
- You can use your device's voice recorder to add audio recordings to the book.

The design of the pages can be adjusted using various templates: basic colors, different patterns and textures, and so on can be added as a background to the book.

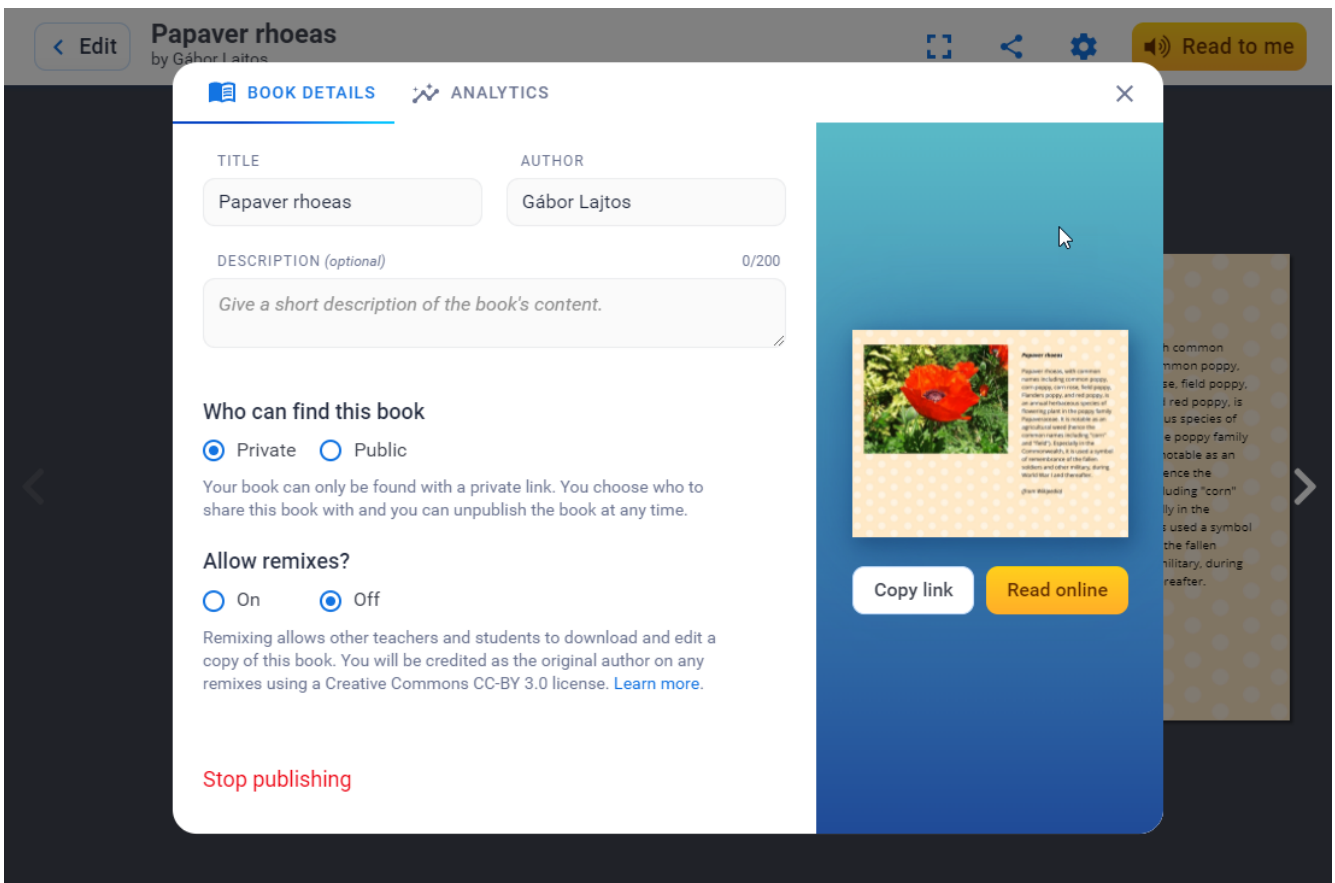


We can also edit the size, properties, and depth position of our images.

The completed work must be published on the Internet.



We can make the work available to our students by providing a link.



## **Advantages**

- Easy to use with any device (tablet, phone, laptop, desktop).
- Until you create 40 books, all of its features are free.
- It is a flexible, versatile application that allows the integration of online and offline content.
- Provides the ability to connect and download content from your own Google Drive.
- It provides free storage space for your own webcam to record audio, video attached to our curriculum.
- Our works will only become public if we publish them.
- Allows multiplayer editing.
- It is possible to invite an assistant teacher, so we can edit our curriculum together with our colleagues.
- It is possible to share our libraries.
- A limited number of published materials prepared by others are also available.
- It has its own computer application that can be downloaded and used from the desktop without a browser.

## **Disadvantages**

- There is no classroom function inbuilt and it is not SCORM-compliant. But links to quiz editors with a classroom function, such as Redmenta, can be embedded.
- Beyond 40 works it requires payment.
- It has no mobile phone app.

## **Usage in teaching/learning**

- Can be used as a presentation in the classroom.
- It is recommended for individual lessons and homework, when we assign the student to process information on short films, websites, additional illustrative images, audio materials, maps, etc. related to each detail of the interactive images. while performing tasks embedded in the book.
- We can also sort out joint projects to students as group work, as Book Creator allows works that can be edited by others.
- You can embed quizzes and gamified quizzes from other applications.

- It also has a text recognition and reading function that allows self-directed learning even for students with a poor level of reading comprehension.
- Suitable for summative, developer evaluation: in the form of creating an e-portfolio.

### **Tutorial video(s)**

<https://youtu.be/vMYLaGD9Xjs>

<https://www.youtube.com/watch?v=Hjvkeh7DK6c>

<https://www.youtube.com/watch?v=A0bWoYdjEfQ>

### **Examples**

<https://bookcreator.com/resources-for-teachers/high-school/>

- [Log in](#) or [register](#) to post comments

### **Type of tool**

## **Interactive book creator**

## **Interactive textbook editor**

With the following tools you can create your own interactive book without any previous editorial experience, and even involve others (colleagues, students) in the process.

You can create learning material with embedded video or audio files, quizzes and other exercises. These tools can also be used to e-portfolios.

When ready, the e-book can be easily shared and published.

### **Pricing**

Free version available

### **Interface language**

English



**Does it have a built-in repository where we can browse content created by other teachers?**

yes

**Does the free version support online cooperation?**

yes

### **Difficulty**

For advanced users

